

# Diosnel Acosta

Orlando, FL

561-929-9617 | diosnelacosta@outlook.com | www.dicea.dev

## EDUCATION

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### Valenica College

*Computer Science/Sophomore*

- GPA: 3.4

Orlando, FL

*Expected 6/2027*

### West Boca High School

*Computer Science*

- GPA: 3.3
- Credits earned: AP Computer Science A, AP Computer Science Principles
- Microsoft Technology Associate Certification: Java and Javascript

Boca Raton, FL

*6/2021*

## WORK EXPERIENCE

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### Software Developer

*Pompano Beach Firefighters Benevolent*

<https://pbfb.org/>

- Contract Work, modified and launched the existing site.
- Expanded the existing website by modifying its backend with a new modern system.
- Created an in-website donation system and handled payments.

Aug 2023 – October 2023

*Pompano Beach, FL*

Hours per week: 30

### Software Developer

*Pompano Fire Museum*

<https://pompanofiremuseum.com/>

- Contract Work, created and launched the site.
- Orchestrated the creation of site
- Created a system for managing server-side operations.
- Added a system to handle purchases of tickets and deployed a system on site.

May 2021 – June 2021

*Pompano Beach, FL*

Hours per week: 35

## FREELANCE EXPERIENCE

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### Game Engineer

- Developed and optimized gameplay systems, focusing on physics, locomotion, and game mechanics.
- Implemented and debugged features, ensuring smooth gameplay and performance.
- Integrated feedback from playtests to enhance game stability and player engagement.

September 2017 - Present

### TV Production - Lead Engineer

- Took on the lead engineer role for high school's 'TV Production Class'.
- Assisted in school news production for the entire student body.
- Managed various responsibilities, including setup of audio systems, cameras, splitting systems.

August 2019 - June 2022

## TECHNICAL SKILLS

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**Languages:** Java, C/C++/C#, Python, SQL, JavaScript, HTML5, CSS, PHP, Lua

**Development:** Object-Oriented Design, Game Systems, Backend Development, SQL Databases, Game Physics and Locomotion

**Developer Tools:** Git, VS Code, Visual Studio, PyCharm, IntelliJ, Eclipse